LG
Life's Good

Owner's Manual

DLP PROJECTOR

Please read the safety information carefully before using the product.

PA1000

LICENSE

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HDMI HIGH-DEFINITION MULTIMEDIA INTERFACE The terms HDMI and HDMI High-Definition Multimedia Interface, and the HDMI logo are trademarks or registered trademarks of HDMI Licensing LLC in the United States and other countries.

This device meets the EMC requirements for home appliances (Class B) and is intended for home usage. This device can be used in all regions.

> **❗ NOTE**
> • Image shown may differ from your projector.
> • Your projector's OSD (On Screen Display) may differ slightly from that shown in this manual.

SAFETY INSTRUCTIONS

Please take note of the safety instructions to prevent any potential accident or misuse of the projector.

• Safety precautions are given in two forms, i.e. Warning and Caution as detailed below.

⚠ **WARNING**: Failure to follow the instructions may cause serious injury and even death.
⚠ **CAUTION**: Failure to follow the instructions may cause injury to persons or damage to the product.

• Read the owner's manual carefully and keep it to hand.

WARNING/CAUTION

RISK OF ELECTRIC SHOCK DO NOT OPEN

The lightning flash with arrowhead symbol, within an equilateral triangle, is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.

The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

WARNING/CAUTION
- TO REDUCE THE RISK OF FIRE AND ELECTRIC SHOCK, DO NOT EXPOSE THIS PRODUCT TO RAIN OR MOISTURE.

Read these instructions.
Keep these instructions.
Heed all warnings.
Follow all instructions.

Indoor Installation

⚠ WARNING

- Do not use the projector outside and do not expose the product to any humidity or water.
  - Since the product is not waterproof, this may result in a fire or electric shock.
- Do not place the projector in direct sunlight or near heat sources such as radiators, fires, stoves, etc.
  - This may result in fire.
- Do not place flammable materials such as aerosols near the projector.
  - This may result in fire.
- Do not allow children to cling to or climb up to the projector.
  - This may cause the projector to fall, causing injury or death.
- Do not install the product in a place with no ventilation (e.g., on a bookshelf or in a closet) or on a carpet or cushion.
  - This may result in fire due to the increase in internal temperature.
- Do not place the product close to sources of steam, oil or oil mist, such as humidifiers and kitchen counters.
  - Failure to do so may result in fire, electric shock, or corrosion.
- Do not install the product onto a wall or ceiling that is close to sources of oil or oil mist.
  - The product may be damaged and fall, resulting in serious injury.

- Do not place the projector where it might be exposed to dust.
  - This may result in fire.
- Do not use the projector in a damp place such as a bathroom where it is likely to get wet.
  - This may result in fire or electric shock.
- Do not allow a tablecloth or curtain to block the air vent.
  - This may result in fire due to the increase in the internal temperature.
- Ensure good ventilation around the projector. The distance between the projector and the wall should be at least 30 cm.
  - This will prevent fire due to the increase in the internal temperature.

⚠ CAUTION

- When placing the projector on a table or shelf, be careful not to put it near the edge.
  - The projector could fall due to balance problems, which may cause personal injury or damage to the product. Make sure to use the projector cabinet or stand that fits the projector.
- When moving the projector, make sure to switch it off and remove the power plug and cords.
  - The power cord may be damaged, resulting in fire or electric shock.
- Do not place the projector on an unstable or vibrating surface such as a wobbly shelf or a slope.
  - It may fall and cause injury.

• Be careful not to tip the projector over when connecting external devices to the projector.
 - This may cause personal injury or damage to the projector.

Power

⚠ WARNING

• The grounding wire should be connected.
 - Ensure that you connect the grounding cable to avoid electric shock. If it is not possible to ground the unit, have a qualified electrician install a separate circuit breaker. Do not try to ground the projector by connecting it to telephone wires, lightning rods or gas pipes.
• The power plug should be inserted fully into the power outlet.
 - An unstable connection may cause a fire.
• Do not place heavy objects on the power cord.
 - This may result in fire or electric shock.
• Never touch the power plug with wet hands.
 - This may result in electric shock.
• Do not plug too many devices into one multi-power outlet.
 - This may result in fire due to the power outlet overheating.
• Prevent dust from collecting on the power plug pins or outlet.
 - This may result in fire.
• To turn off the main power, remove the power plug, which should be positioned so it is easy to access for operation.

⚠ CAUTION

• Hold the plug firmly when unplugging.
 - A damaged wire may create a fire hazard.
• Ensure the power cord and plug are not damaged, modified, severely bent, twisted, pulled, sandwiched or hot. Do not use the product if the power outlet is loose.
 - This may result in fire or electric shock.
• Keep the power cord away from heating devices.
 - The wire's sheath may melt, which may result in fire or electric shock.
• Place the projector where people will not trip over or tread on the power cord to protect the power cord and plug from any damage.
 - This may result in fire or electric shock.
• Do not turn the projector on or off by plugging in the power plug or unplugging it from the power outlet.
 (Do not use the power plug as a switch.)
 - This may result in electric shock or damage to the product.
• Do not insert a conductor into the other side of the wall outlet while the power plug is inserted into the wall outlet. In addition, do not touch the power plug immediately after it is disconnected from the wall outlet.
 - This may result in electric shock.
• Only use the official power cord provided by LG Electronics. Do not use other power cords.
 - This may result in fire or electric shock.

When in Use

⚠ **WARNING**

• Do not place anything containing liquid on top of the projector such as a vase, flower pot, cup, cosmetics, or medicine; or ornaments, candles, etc.
  - This may result in fire or electric shock, or cause injury due to falling.
• In the event that there is a heavy impact or the cabinet is damaged, switch it off, unplug it from the power outlet and contact an authorized service center.
  - This may result in electric shock.
• Do not insert pieces of metal such as coins, hairpins or metal debris, nor flammable materials such as paper or matches into the projector.
  - This is to prevent electric shock or fire.
• In the event that liquid or a foreign object falls into the projector, switch it off and unplug it from the power outlet and contact our service center.
  - This may result in fire or electric shock.
• Make sure that a child does not swallow the batteries when you replace the old remote control batteries with new ones. Keep batteries out of reach of children.
  - If a child swallows a battery, consult a doctor immediately.
• Never open any cover on the projector.
  - There is a high risk of electric shock.
• Do not look directly into the lens when the projector is in use.
  - The bright light may damage your eyes.

• When the lamp is on or has just been turned off, avoid touching the air vent or lamp, because these will be very hot.
• If there is a gas leak in the room with the projector, do not touch the projector or power outlet. Open the windows for ventilation.
  - Sparks may cause fire or burns.
• Unplug the power cord from the outlet during a lightning storm.
  - This will prevent shock or damage to the projector.
• Do not use the projector near electronic devices that generate a strong magnetic field.
• Do not put the plastic package used to pack the projector around your head.
  - This may cause suffocation.
• Do not keep your hand on the projector for a long time when it is running.
• When you play a game by connecting a game console to a projector, it is recommended that you maintain a distance of more than four times the diagonal length of the screen.
  - Make sure that the connecting cable is long enough. Otherwise, the product may fall causing personal injury or damage to the product.
• Do not place the projector or its remote control with battery in an extremely high temperature environment.
  - This may result in fire.
• Do not use 3D glasses if you do not watch 3D.

⚠ CAUTION

• Do not place heavy objects on the projector.
 - It may fall down and cause personal injury.
• Be careful not to allow any impact to the lens during transport.
• Do not touch the lens of the projector.
 - The lens may be damaged.
• Do not use any sharp tools on the projector such as a knife or hammer, because this may damage the casing.
• In the event that no image appears on the screen or no sound is heard, stop using the projector. Switch off the projector, unplug it from the power outlet and contact our service center.
 - This may result in fire or electric shock.
• Do not drop anything onto the projector or allow anything to bang into the projector.
 - This may cause damage to the projector or personal injury.
• It is recommended that you maintain a distance of more than 5 - 7 times the diagonal length of the screen.
 - If you watch the screen at a close distance for a long time, your eye sight may become worse.
• Do not block the light beam emitted from the projector using a book or other object.
 - Lengthy exposure to the projector beam may result in fire. In addition, the lens may be overheated and damaged by the reflected heat.
• Do not start the projector with the volume turned up high.
 - High volume may damage hearing.

Cleaning

⚠ WARNING

• Do not spray the projector with water when cleaning. Make sure water does not flow into the projector.
 - This may result in fire or electric shock.
• When there is smoke or a strange smell coming out from the projector or a foreign object falls into the projector, switch it off and unplug it from the power outlet and contact our service center.
 - Otherwise, this may result in fire or electric shock.
• Use air spray, a soft cloth or a cotton swab moistened with a lens cleaning chemical or alcohol to remove dust or stains on the front projection lens.

⚠ CAUTION

• Contact your seller or our service center once a year to clean the internal parts of the projector.
 - If you do not clean the projector for a long period of time, dust will accumulate, which may result in fire or damage to the projector.
• When cleaning plastic parts such as the projector case, unplug the power first and wipe with a soft cloth. Do not spray with water or wipe with a wet cloth. Never use glass cleaner, automobile or industrial shiner, abrasives, wax, benzene, or alcohol as these can damage the projector.
 - This can result in fire, electric shock or cause damage to the product (deformation and corrosion).

- Remove the plug from the outlet before cleaning the product.
  - Otherwise, this may result in electric shock.

Others

⚠ WARNING

- When you go out, place the projector out of reach of animals, and remove the power plug from the wall outlet.
  - Using a damaged power cord may result in short circuit or fire.
- Do not use the projector near high-precision electronic devices or those that transmit weak radio signal.
  - This may affect the operation of the product, causing an accident.
- Only a qualified technician can disassemble or modify the projector. For diagnosis, adjustment, or repair, contact your seller or our service center.
  - This may result in fire or electric shock.
- Do not stare directly into lens when in operation, eye damage can occur.
- No user serviceable parts inside unit. High voltage parts can cause shock and even electrocution.
- Proper ventilation required, do not block airflow around unit. Doing so can cause injury and internal overheating.
- To prevent damage to lamp, unit must remain plugged in for approximately 3 minutes after power down to allow for proper cool down (not applicable on LED models).

- Do not touch the lens; doing so can result in burns or damage to lens. Lens and unit may be HOT during and immediately after use. Use caution when handling unit, allowing for proper cool down.
- Only use a grounded electrical outlet.
- Do not insert anything into or cover up the exhaust vents.
  - This may result in fire or electric shock.
- Follow all maintenance guidelines for optimal use; service only at an authorized service center.
- Lamp contains mercury and as such must be disposed of according to local, state and federal laws (not applicable on LED models).

⚠ CAUTION

- Do not mix new batteries with old ones.
  - Burst or leaking batteries may result in damage or injury.
- Be sure to unplug if the projector is not to be used for a long period.
  - Accumulated dust may result in fire or electric shock due to overheating, ignition, or poor insulation.
- Only use the specified type of battery.
  - Burst or leaking batteries may result in damage or injury.
- Dispose of used batteries properly.
  -This may result in explosion or fire. The correct method of disposal may vary depending on your country or region. Dispose of the battery pack as instructed.
- Do not throw or disassemble the battery.
  -This may result in fire or explosion due to damage to the battery.

- Always use batteries approved and certified by LG Electronics.
  - This will prevent damage or fire.
- Store batteries away from metallic objects, such as keys and paper clips.
  -Excess current may cause a rapid increase in temperature, resulting in fire or burns.
- Do not store the batteries near any heat source, such as a heater.
  - This may result in fire or damage to the product.
- Do not store batteries at temperatures higher than 60 °C or in high humidity.
  - This may result in explosion or fire.
- Keep the batteries and remote out of reach of children.
  - This will prevent personal injury or damage to the product.
- Make sure that the battery is installed correctly.
  - This prevent explosion or fire.
- The battery contains lithium-ion, so it must be handled with care.
  - This may result in explosion or fire.
- Make sure you use the same type of batteries for replacement.
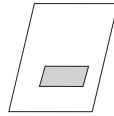- Incorrect battery replacement may cause fire.

CONTENTS

PREPARATION

Accessories

Accessories included with the project are show below.
The pictures may differ slightly from the actual product.
Accessories are subject to change without prior notice.
New accessories may be added or old ones removed.

Remote Control Two AAA Batteries	Owner's Manual	Owner's Manual CD
Computer Cable	Composite Gender	AC-DC Adaptor
Power Cord	Bag	Polishing Cloth
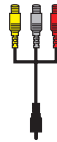
- When connecting an HDMI or USB cable, or connecting a USB flash drive to the HDMI or USB port, use a product that has a width of 18 mm or less and a height of 10 mm or less. If the USB cable or USB flash drive does not fit the USB ports of the projector, use an extension cable that supports USB 2.0.

A ≦ 10 mm   B ≦ 18 mm

Optional Extras
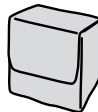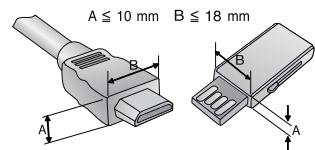
To purchase optional accessories, visit an electronics store or online shopping site or contact the retail store where you purchased the product. Optional accessories are subject to change without prior notice.
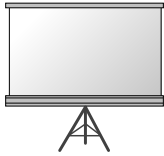
Projection Screen	Tripod	HDMI Cable
Video Cable	Audio Cable	3D glasses (DLP-LINK or DLP-Ready Type)
RGB to Component cable	Component Cable	MHL Cable

Parts and Components

The projector is manufactured using high-precision technology. You may, however, see tiny black dots and/or bright colored dots (red, blue or green) that continuously appear on the projector screen. This is a normal result of the manufacturing process and does not indicate a malfunction.

Control Panel

Vent[1]

Speaker

Speaker

Lens[2]

Focus ring
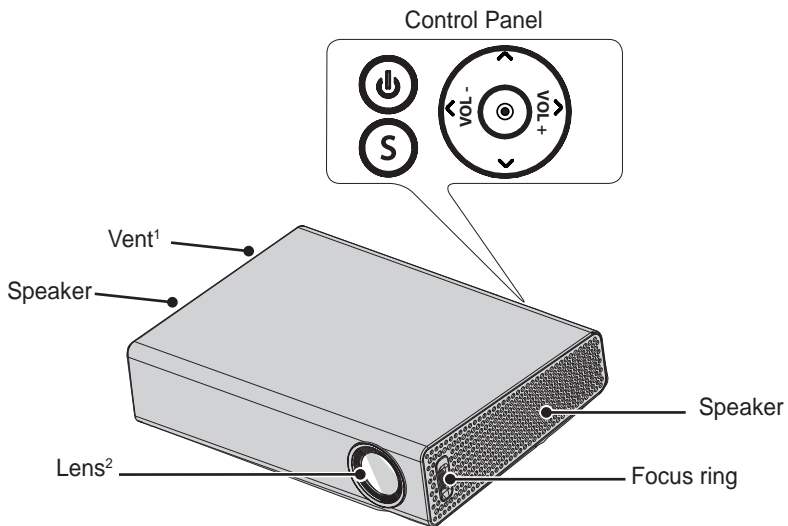
Button	Description
⏻ **(POWER)**	Turns the projector on or off.
Ⓢ **(SETTINGS)**	Displays or closes the Settings menu.
VOL -, +	Adjusts the volume level.
∧, ∨, <, >	Sets the function or moves the cursor.
◉ **(OK)**	Shows the current mode and saves changes to the settings.

1 Due to the high temperature of vent area, do not get close to the vent area.

2 Do not touch the lens when using the projector. The lens may be damaged.
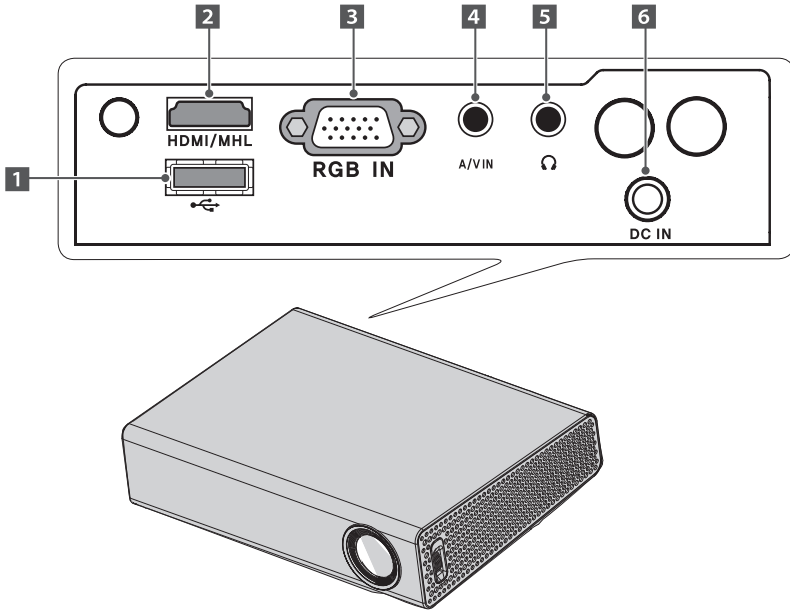
1	**↚ (USB Port)**	**4**	**A/V IN Port**
2	**HDMI/MHL Port**	**5**	**⌒ (Headphone Port)**
3	**RGB IN Port**	**6**	**DC IN Port**

Installation

Installation Precautions

• Place the projector in a well-ventilated environment.

- To prevent internal heat build-up, install the projector in a well-ventilated place.
  Do not place anything near the projector as this may block its air vents. If the air vents are blocked, the internal temperature will increase.

- Do not place the projector on a carpet or rug. If the vent is on the bottom, use the projector on a solid level surface and ensure the vent is not blocked.

- Be sure to prevent foreign objects such as paper debris from entering the projector.

- Leave enough distance (30 cm or more) around the projector.

• Do not place the projector in a hot or humid environment.
  - Do not place the projector in a hot, cold, or humid environment.
• Do not place the projector in a place where it will easily attract dust.
  - This may result in fire.
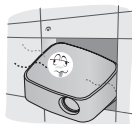• Never open any cover on the projector. There is a high risk of electric shock.
• The projector is manufactured using high-precision technology. You may, however, see tiny black dots and/ or bright colored dots (red, blue or green) that continuously appear on the projector screen. This is a normal result of the manufacturing process and does not indicate a malfunction.
• The remote control may not work in an environment where a lamp equipped with electronic ballasts or a three-wavelength fluorescent lamp is installed. Replace the lamp with an international standard lamp for the remote control to work normally.

Projection Distance per Screen Size

1 Place the projector on a sturdy, level surface, together with the PC or audio/video source.

2 Place the projector an appropriate distance away from the screen. The distance between the projector and the screen determines the actual size of the image.

3 Position the projector so that the lens is at a right angle to the screen. If the projector is not at a right angle, the projected image will look distorted. To correct the distortion, use the Keystone function. (see page 23)

4 Connect the power cord of the projector and the connected device to the wall outlet.

Ratio of upward projection: 100 %
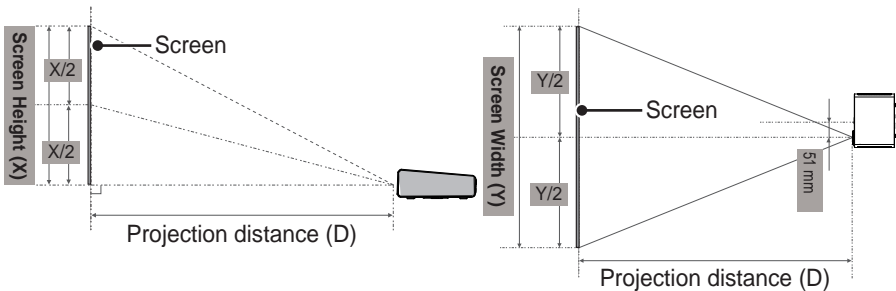
16:10 Ratio			
Screen Size (mm)	Screen Width (Y) (mm)	Screen Height (X) (mm)	Projection Distance (D) (mm)
762	646	404	902
889	754	471	1056
1016	861	539	1210
1143	969	606	1365
1270	1077	673	1520
1397	1185	741	1674
1524	1292	808	1828
1651	1400	875	1983
1778	1508	943	2137
1905	1615	1010	2291
2032	1723	1077	2445
2159	1831	1145	2600
2286	1938	1212	2755
2413	2046	1279	2909
2540	2154	1347	3063

How to Install the Projector On a Tripod

• You can install this projector using a camera tripod.
  As shown below, you can mount the projector instead of a camera on the tripod.
• When stabilizing the tripod, we recommend using a locking bolt of standard size
  4.5 mm or less. The maximum size allowed for the locking bolt is 5.5 mm.
  (If it is longer than the maximum allowed size, it may damage the projector.)

Bottom side of the projector

Bolt used to attach the projector

+

⇒

The projector is connected to this part.
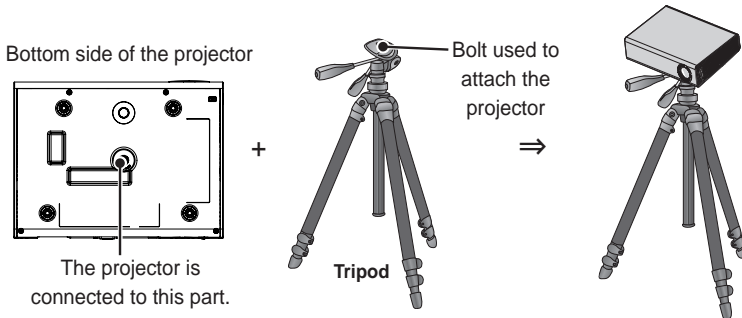
Tripod

⚠ CAUTION

• If you are using a tripod, be careful not to apply external force to the tripod. Doing
  so may damage the projector.
• Do not place the tripod on an unstable surface.
• Be sure to use a tripod with a maximum load capacity of 3 kg or more.
• To use the projector safely, position the tripod legs so that they are as wide and
  stable as possible and be sure to securely attach the projector to the tripod.

Kensington Security System

• This projector has a Kensington Security Standard connector. Connect a Kensington
  Security System cable as shown below.
• For more information on installation and use of the Kensington Security System,
  refer to the user's guide provided with the Kensington Security System.
• The Kensington Security System is an optional accessory.
• What is Kensington? Kensington is a company that provides security systems for
  laptops and other electronic devices. Website: http://www.kensington.com
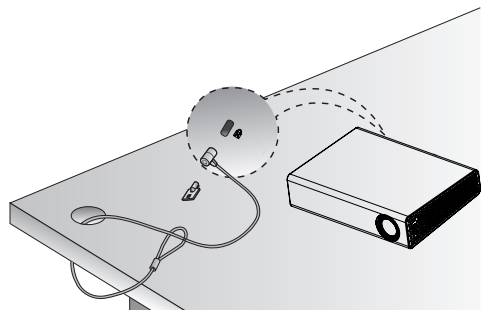
REMOTE CONTROL

Open the lid at the back of the remote control and insert the batteries as described in the ⊕⊖ instructions.
Use new batteries and do not mix regular or rechargeable batteries. (1.5 V AAA)
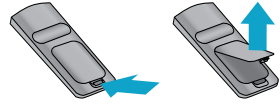
⚠ **CAUTION**

• Do not mix new batteries with old ones.
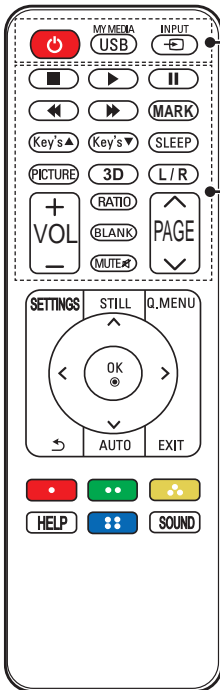
POWER
Turns the projector on or off.
USB/MY MEDIA
Accesses USB mode.
INPUT
Changes the input source.

Playback control buttons
Controls playback of **MY MEDIA**.
Key's ▲, ▼
Adjusts the Keystone function.
SLEEP
Sets the sleep timer.
PICTURE
Changes the picture mode per press of the button.
3D
Shows 3D images.
L/R
Switches left and right in 3D mode.
VOL +, -
Adjusts the volume level.
RATIO
Changes the aspect ratio of the screen
per pressing of the button.
BLANK
Blanks the screen.
MUTE
Mutes the sound of the projector.
PAGE ∧, ∨
Moves to the previous/next page.

SETTINGS
Displays or closes the Settings menu.
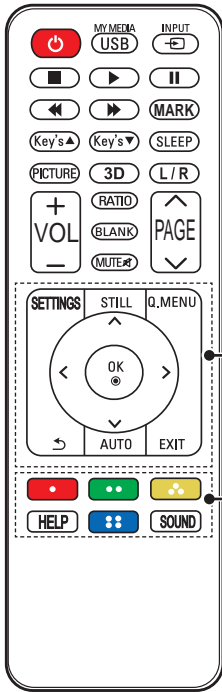**STILL**
Freezes the moving image.
(Available in any mode other than USB mode.)
Q.MENU
Allows you to change the settings easily.
Up/Down/Left/Right buttons
Switches between menu functions.
OK ◉
Shows the current mode and saves changes to the settings.
↺
Returns to the previous screen.
AUTO
Automatically adjusts the RGB-PC input image.
EXIT
Exits the menu.

Color buttons
Sets detailed settings or gesture for each menu.
HELP
Enables the self-diagnosis.
SOUND
Set each sound mode option as desired.

- **MARK** button is used when a software update is required.
  (**MARK** button is not available for a user.)

⚠ **NOTE**

- When using the remote control, the optimal operation range is 6 meters or less (left/right) and within a 30 degree arc of the remote control IR receiver.
- If a cable is connected to the back port, the optimal operating range is 3 meters or less (left/right) and within a 30 degree arc of the remote control IR receiver.
- For seamless operation, do not block the IR receiver.
- When you carry the remote control in the portable bag, make sure that the buttons on the remote control are not pressed by the projector, cables, documents or any other accessories in the bag. Otherwise, it may significantly reduce the battery life.

30° 30°
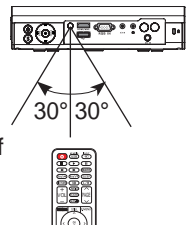
Using the PROJECTOR

Watching Projector

Turning on the Projector

The menu screen display in this owner's manual is an example to help users understand how to operate the product and may look different from the actual screen.

1 Connect the power cord correctly.

2 After waiting for a moment, press the **POWER** button on the remote control or the control panel.

3 In the Language Selection screen, select a language.

WELCOME! Thank you for choosing LG		
Language		
한국어	Deutsch	English
Español	Ελληνικά	Français
Italiano	Polski	Português
Português (Brasil)	Svenska	Русский
Turkçe	العربية	中文
繁體中文		
		◉ Confirm
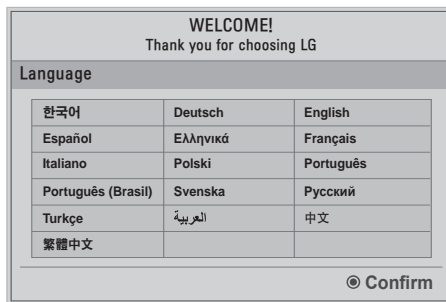
4 Select an input signal by using the **INPUT** button on the remote control.

Input List				⬩ Move ◉ OK
AV	Component	SCREEN SHARE	USB	RGB-PC	HDMI
			🔴 Input Label	↩ Exit
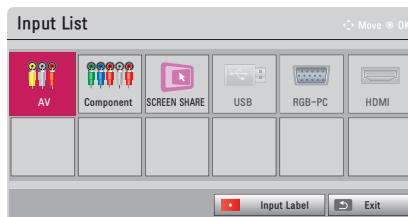
Focus of the Screen Image

When an image appears on the screen, check if it is in focus and fits the screen properly.
To adjust the focus of the image, rotate the focus ring.

Focus Ring
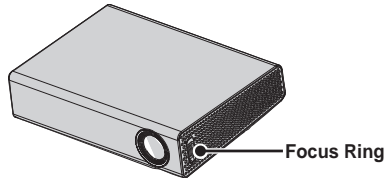
Watching Projector

1 In standby mode, press the **POWER** button to turn the projector on.

2 Press the **INPUT** button and select the input signal you want.

3 Control the projector using the following buttons while watching projector.

Button	Description
VOL -, +	Adjusts the volume level.
MUTE	Mutes all sounds.
Q.MENU	Accesses the quick menu. (see page 25)
RATIO	Resizes an image.
Key's ▲,▼	Adjusts Keystone. (see page 23)

4 To turn the projector off, press the **POWER** button.

Additional Options

Adjusting Aspect Ratio

- Resize an image to view at its optimal size by pressing **RATIO** while you are using the projector.

> **ⓘ NOTE**
>
> - Available picture size may differ depending on the input signal.
> - You can also use the **Q.MENU** or **SETTINGS** button.

Menu	Description
16:9	Resizes images to fit the screen width.
Full	Changes to the full screen regardless of the aspect ratio.
Just Scan	Displays video images in the original size without removing parts of the edge of the image. • If you select **Just Scan**, you may see image noises at the edge or edges of the screen.
Set By Program	Displays images in the same aspect ratio as the original image.
4:3	Resizes images to the previous standard 4:3.
Zoom	Resizes the image to fit the screen width. The top and bottom parts of the image may be cut off. Press the $<$ or $>$ button to zoom in or out of the image. Press the $\wedge$ or $\vee$ button to move the image.

Menu	Description
Cinema Zoom 1	Formats an image to the cinemascope ratio, 2.35:1. It ranges from 1 to 16. Press the $<$ or $>$ button to zoom in or out of the image. Press the $\wedge$ or $\vee$ button to move the image. • If you enlarge or reduce an image, the image may be distorted.

Using the Keystone Function

To prevent the screen image from becoming trapezoidal, **Keystone** adjusts the top and bottom width of the image if the projector is not set up at a right angle to the screen.
Because the **Keystone** function may cause inferior screen image quality, use this function only when it is not possible to set up the projector at an optimal angle.

```
• Keystone   0  ◄  -||||||||||||||||+  ►
                                    ◉ OK
```
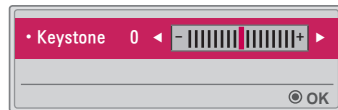
1 Press the **Key's ▲** or **Key's ▼** button to adjust the picture.
- **Keystone** can be adjusted from **-40** to **40**.

2 Press the **OK** button when done.

Changing input device

To select an external input

Selects external input.

• Press the **INPUT** button on the remote control to display the input selection screen.
  - Connected inputs are displayed first. However, **AV** / **Component / SCREEN SHARE** input is always activated.
• Select an input signal using the remote control's **INPUT** button to connect the projector to the desired input. You can use the $\wedge$, $\vee$, $<$, or $>$ button to switch between all the input modes.

Input List					⟨·⟩ Move ⊙ OK
AV	Component	SCREEN SHARE	USB	RGB-PC	HDMI
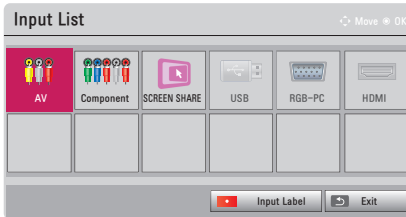
Input Label   Exit

Selecting an Input Label

Displays which devices are connected to which input ports.

Input Label		
AV	◄	►
Component	◄	►
RGB-PC	◄	►
HDMI	◄	►
Close		
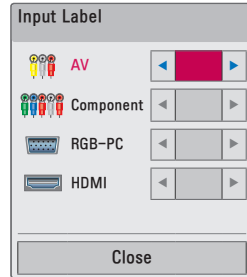
1 Press the **INPUT** button on the remote control to display the input selection screen.

2 Press the **red** button.

3 Use the $\wedge$ or $\vee$ button to scroll to one of the input sources.

4 User the $<$ or $>$ button to select one of the input labels.

Blank Function

Using the Blank Function

This function may be effective when you need to draw attention during a meeting or training.

1 Press the **BLANK** button, and the screen is covered by the background color.
You can change the background color by referring to **Selecting a Blank Image**.

2 Press any button to clear the blank function.
To cover the screen temporarily, press the **BLANK** button on the remote control.
Do not block the lens with any object while the projector is running.
It may become overheated and deformed or even cause a fire.

Selecting a Blank Image

1 Press the **SETTINGS** button.

2 Press the $\wedge$, $\vee$, $<$, or $>$ button to select **OPTION 2** and press the **OK** button.

3 Press the $\wedge$, $\vee$ button to select **Blank Image** and press the **OK** button.

4 Use the $\wedge$ or $\vee$ button to move to the setting or option you want and press the **OK** button.

Using the Quick Menu

You can customize frequently used menus.

1 Press the **Q.MENU** button.

2 Press the $<$ or $>$ button to select a menu and press **OK**.

Menu	Description
Aspect Ratio	Resizes the picture.
PJT Mode	Turns the projected image upside down or flips it horizontally.
Picture Mode	Changes the picture mode.
Sound Mode	Sets the sound mode.
Sleep Timer	Sets the projector to be turned off at the specified time.
Clear Voice II	Makes the voice from the projector crisp and clear.
Energy Saving	Adjusts the brightness.
USB Device	Allows you to remove a connected USB device in a safe manner. (The menu is displayed only when the USB device is connected.)

3 Press the $\wedge$, $\vee$ button to scroll through the following menus.

ENTERTAINMENT

Using SCREEN SHARE

1 Set the external input of the projector to **SCREEN SHARE**.

2 Enable related SCREEN SHARE function on the device you wish to connect.

3 Connect the Projector from the search list on the device you wish to connect. (When you connect the projector to your laptop, input the PIN code shown on your display. The request for a PIN will be shown only at the initial connection.)

4 If the desired device accepts the request, SCREEN SHARE will be started.


⚠ **CAUTION**

- Windows 7 / 8 / 8.1 are compatible with SCREEN SHARE. However, other versions of Windows, and some other operating systems, may not be compatible with SCREEN SHARE.
- Ice Cream Sandwich, Jellybean, and KitKat versions of LG's Android devices are guaranteed to be compatible.
- When connecting via SCREEN SHARE, place the device close to the projector.
- The response rate and image quality may vary depending upon the user's environment.
- For more information on the device you want to connect to, refer to its owner's manual.

MY MEDIA

Before Using

Connecting a USB Device

Connect a USB device (external HDD, USB memory) to the USB port of projector to enjoy the content files stored in the USB device with your projector. You cannot write or delete data in the USB device. Connect a USB flash drive as shown below.
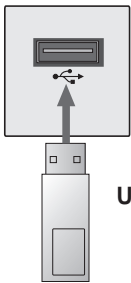
USB Flash Drive

Removing a USB Device

1 Click the **Q.MENU** button.

2 Use the $<$ or $>$ button to move to **USB Device** and press the **OK** button.

3 Select a USB to remove. Wait for confirmation that the USB device has stopped before removing the USB.

> **NOTE**
>
> • If detached early, an error may occur on the projector or the USB storage device.
> • Once a USB device has been selected for removal, it can no longer be read. Remove the USB storage device and then re-connect it.

Tips for Using a USB Device

- If the USB storage device has a built-in auto recognition program or uses its own driver, it may not work.
- Some USB storage devices may not work or may work incorrectly.
- If you use a USB extension cable, the USB device may not be recognized or may not work properly.
- Use only USB storage devices formatted with the Windows FAT32 or NTFS file system.
- For external USB HDDs, it is recommended that you use devices with a rated voltage of less than 5 V and a rated current of less than 500 mA.
- It is recommended to use a USB hub or hard disk drive with power supplied. (If the power supplied is not enough, the USB storage device may not be detected properly.)
- It is recommended that you use USB flash drives of 32 GB or less and USB HDDs of 1 TB or less.
- If a USB HDD with power-saving function does not work properly, turn the power off and on. For more information, refer to the user manual of the USB HDD.
- Data in USB storage device can be damaged so be sure to back up important files to other devices. Data maintenance is the user's responsibility and the manufacturer is not responsible for data loss.

To Use My Media

1 Press the **SETTINGS** button on the remote control.

2 Select **MY MEDIA**.

Select desired file from the list. Watch the chosen file.
Sets play related settings by checking option during disk playback.

My Media supporting file

- Maximum data transfer rate: 20 Mbps (Mega bit per second)
- External supported subtitle formats: *.smi, *.srt, *.sub (MicroDVD, SubViewer 1.0/2.0), *.ass, *.ssa, *.txt (TMPlayer), *.psb (PowerDivX)
- Internal supported subtitle formats: SRT/ASS/SSA (Supports internal subtitles generated from DivX6)

Video Supported Codec

Maximum: 1920 x 1080 @ 30p (only Motion JPEG 640x480 @ 30p)

Extension	Codec	
.asf, .wmv	**Video**	VC-1 Advanced Profile, VC-1 Simple and Main Profiles
	Audio	WMA Standard, WMA 9 Professional
.divx, .avi	**Video**	DivX3.11, DivX4, DivX5, DivX6, XVID, H.264/AVC
	Audio	MPEG-1 Layer I, II, MPEG-1 Layer III (MP3), Dolby Digital
.mp4, .m4v, .mov	**Video**	H.264 / AVC, MPEG-4 Part 2
	Audio	AAC
.mkv	**Video**	H.264 / AVC
	Audio	HE-AAC, Dolby Digital
.ts, .trp, .tp, .mts, .m2ts,	**Video**	H.264 / AVC, MPEG-2, VC-1
	Audio	MPEG-1 Layer I, II, MPEG-1 Layer III (MP3), Dolby Digital, Dolby Digital Plus, AAC
.vob	**Video**	MPEG-1, MPEG-2
	Audio	Dolby Digital, MPEG-1 Layer I, II, DVD-LPCM
.mpg	**Video**	MPEG-1
	Audio	MPEG-1 Layer I, II

Audio File

File type	Item	Info
MP3	Bit rate	32 kbps ~ 320 kbps
	Sampling rate	32 kHz ~ 48 kHz
AC3	Bit rate	32 kbps ~ 640 kbps
	Sampling rate	32 kHz, 44.1 kHz, 48 kHz
MPEG	Bit rate	32 kbps ~ 448 kbps
	Sampling rate	32 kHz ~ 48 kHz
AAC, HEAAC	Bit rate	24 kbps ~ 3844 kbps
	Sampling rate	8 kHz ~ 96 kHz
CDDA	Bit rate	1.44 kbps
	Sampling rate	44.1 kHz
LPCM	Bit rate	1.41 Mbps ~ 9.6 Mbps
	Sampling rate	Multi-channel : 44.1 kHz, 88.2 kHz / 48 kHz, 96 kHz Stereo : 176.4 kHz, 192 kHz

Watching the Videos

In the **Movie List**, you can watch movies stored on the connected USB device. Controls playback and sets options while viewing videos.
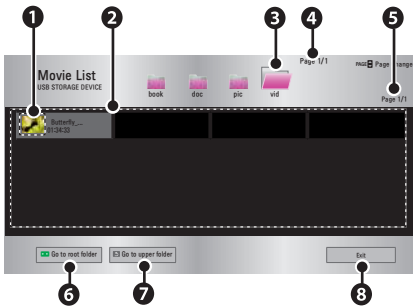
Tips for Playing Video Files

• Some subtitles created by users may not work properly.
• The video and subtitle files should be placed in the same folder. For subtitles to display correctly, the video and subtitle files must have the same name.
• We do not support any stream that contains GMC (Global Motion Compensation) or Qpel (Quarterpel Motion Estimation).
• Only H.264 / AVC profile level 4.1 and lower is supported.
• Video files that exceed 50 GB (gigabyte) are not supported for playback. The file size limit is dependent on the encoding environment.
• DTS audio codec is not supported.

Browsing Movie List

Play a video file stored in the connected device.

1 Connect a USB storage device.

2 Press the **USB** button.

3 Use the $<$, or $>$ button to select **Movie List** and press the **OK** button.

4 Use the $\wedge$, $\vee$, $<$, or $>$ button to select the file you want and press the **OK** button.

	Description	
❶	Thumbnails	
	Abnormal file	
	File not supported	
❷	File List	
❸	Moves to the upper level folder.	
❹	Current page/Total no. of folder pages	
❺	Current page/Total no. of file pages	
❻	Moves to the top level folder.	
❼	Moves to the upper level folder.	
❽	Exit Movie List.	

5 Control playback by using the following buttons.
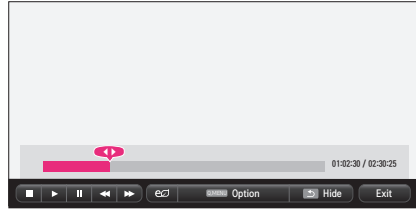
Setting	Description	
◀ ▶	Shows the current playing position. Use $<$, $>$ buttons to move forward or backward.	
■	Stops playing and returns to Movie List.	
▶	Returns to normal playback.	
❚❚	Pauses the media player. If no button is pressed on the remote control for 10 minutes after pausing, the playback is restarted.	
	❚❚ ▶▶	Displays in slow motion.
◀◀ ▶▶	Whenever this button is pressed, the playback speed is changed. : x2, x4, x8, x16, x32	
eⵁ	You can use the Energy Saving mode.	
Option	A pop-up window will appear.	
Hide	Hides the playback bar. Press the **OK** button to make it appear.	
Exit	Returns to the Movie List screen.	

Options for Movie List

1 Press the **Q.MENU** button.
2 Use the $\wedge$ or $\vee$ button to move to a desired option and press the **OK** button.
3 Use the $\wedge$, $\vee$, $<$, or $>$ button to set up each item.

Set Video Play.

Setting	Description
Picture Size	Selects the size of a playback screen. • **Full** : Files are played in full screen mode according to the aspect ratio of video. • **Original** : Displays the video in the original size.
Audio Language	Allows you to select the language you want for the file with multiple audio tracks. This option is not available if the file has only one audio track.

Setting	Description
Subtitle Language	The subtitle can be turned on or off. • **Language** : One of any of the available languages can be selected. • **Code Page** : A character set used for a subtitle can be selected. By default, the subtitle is displayed in a language configured in **OPTION 1 → Language**. • **Sync** : If a subtitle is not synchronized with its video, you can adjust its speed at 0.5 seconds unit. • **Position** : Moves the location of a subtitle. • **Size** : Changes the subtitle font size.
Repeat	Turns the repeat function **On** or **Off**. When it is set to off, the next file can be played sequentially if the file name is similar.

Subtitle Language

Subtitle Language	Language
Latin1	English, Spanish, French, German, Italian, Swedish, Finnish, Dutch, Portuguese, Danish, Romanian, Norwegian, Albanian, Gaelic, Welsh, Irish, Catalan, Valencian
Latin2	Bosnian, Polish, Croatian, Czech, Slovak, Slovenian, Serbian, Hungarian
Latin4	Estonian, Latvian, Lithuanian
Cyrillic	Bulgarian, Macedonian, Russian, Ukranian, Kazakh
Greek	Greek
Turkish	Turkish
Hebrew	Modern Hebrew
Chinese	Simplified Chinese
Korean	Korean
Arabic	Arabic

Set Video.
You can change video settings.
(Refer to "PICTURE Settings" 50)

Set Audio.
You can change audio settings.
(Refer to "AUDIO Settings" 55)
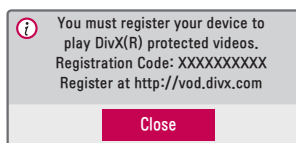
Registering the DivX code

Checks DivX Reg. Code for replaying DivX protected videos. Register at http://vod.divx.com.
Use Reg. Code to rent or purchase movies at www.divx.com/vod.

1 In the Settings menu, move to **OPTION 1** and press **DivX(R) VOD.**

Registration
Deregistration
Close

2 Press the ∧ or ∨ button to move to **Registration** and press the **OK** button.

> (i) You must register your device to play DivX(R) protected videos.
> Registration Code: XXXXXXXXXX
> Register at http://vod.divx.com
>
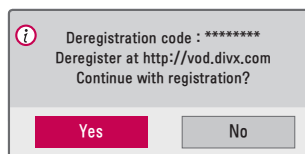> **Close**

3 Check the DivX **Registration Code**.

> ⚠ **NOTE**
>
> • Rented/purchased DivX files cannot be played if the DivX Registration Code of a different device is used. Use only the DivX Registration Code granted to this specific device.
> • Converted files not conforming to the DivX Codec Standard may not play or may produce abnormal sound.

To deregister the DivX code

Use the DivX deregistration code to deactivate the DivX DRM function.

1 In the Settings menu, move to **OPTION 1** and press **DivX(R) VOD**.

2 Use the ∧ or ∨ button to go to **Deregistration** and press the **OK** button.

Registration
Deregistration
Close

↓

> Your device is already registered.
> Are you sure you wish to deregister?
>
> **Yes** **No**

↓

> (i) Deregistration code : ********
> Deregister at http://vod.divx.com
> Continue with registration?
>
> **Yes** **No**
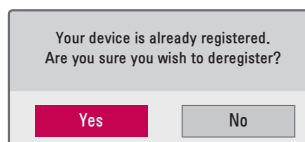
3 Select **Yes**.

> ⚠ **NOTE**
>
> • What is DRM [Digital Rights Management]?
> This is a technology and service that prevents the illegal use of digital contents to protect the benefits and rights of the copyright owner. Files can be played after the license is verified through an online method, etc.

Viewing the Photos

You can view photos stored on a connected device.

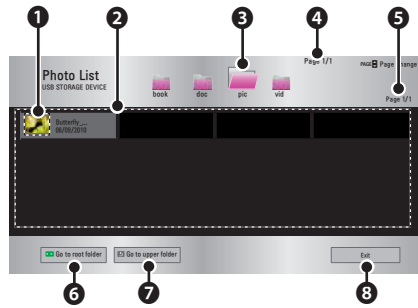## Supported Photo Files

PHOTO (*.JPEG)
Baseline: 64-pixel (width) x 64-pixel (height) - 15360-pixel (width) x 8640-pixel (height)
Progressive: 64-pixel (width) x 64-pixel (height) - 1920-pixel (width) x 1440-pixel (height)

- Only JPEG files are supported.
- Non-supported files are displayed in the form of an icon.
- An error message is displayed for corrupted files or file formats that cannot be played.
- Corrupted files may not be displayed properly.
- It may take some time to view high-resolution images in full screen.

Browsing Photo List

1 Connect a USB storage device.

2 Press the **USB** button.

3 Use the $<$, or $>$ button to select **Photo List** and press the **OK** button.

4 Use the $\wedge$, $\vee$, $<$, or $>$ button to select the file you want and press the **OK** button.

	Description	
❶	Thumbnails	
	Abnormal file	
	File not supported	
❷	File List	
❸	Moves to the upper level folder.	
❹	Current page/Total no. of folder pages	
❺	Current page/Total no. of file pages	
❻	Moves to the top level folder.	
❼	Moves to the upper level folder.	
❽	Exit	

5 Control playback by using the following buttons.

Setting	Description
	Selects the previous or next photo.
Slide-show	All photos are displayed during slide show. • Set **Slide Speed** in the **Option → Set Photo View.** menu.
BGM	You can listen to music while viewing photos in full size. • Set **BGM** in the **Option → Set Photo View.** menu.
↻	Rotates photos. • Rotates a photo 90°, 180°, 270°, 360° clockwise. • Photos cannot be rotated if their width is greater than the height of the max. supported resolution.
⊙	Views the photo in full mode or original mode. Press the **blue** button to enlarge the image.
ℯ∅	You can use the Energy Saving mode.
Option	A pop-up window will appear.

Setting	Description
Hide	Hides the menu on the full size screen. • To see the menu, press the **OK** button on the remote control.
Exit	Exit from full screen photo view.

Options for Photo List

1 Press the **Q.MENU** button.

2 Use the $\wedge$ or $\vee$ button to move to a desired option and press the **OK** button.

3 Use $\wedge$, $\vee$, $<$, or $>$ button to set up each item.

Set Photo View.

Setting	Description
Slide speed	Selects a slideshow speed.
BGM (Back- ground Music)	Selects a music folder for the background music. • You cannot change the music folder while the background music is playing. • For background music, only the folder from the same device can be selected. - **Repeat** : Selects repeat play. - **Random** : Selects random play.

Set Video.
You can change video settings.
(Refer to "PICTURE Settings" 50)

Set Audio.
You can change audio settings.
(Refer to "AUDIO Settings" 55)

Listening to Music

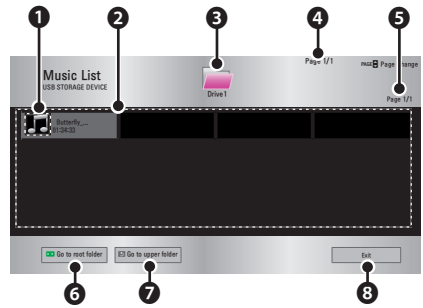You can play audio files stored on the connected device.

Supported Music Files

*.MP3
Bit rate range 32 Kbps - 320 Kbps
• Sampling rate MPEG1 Layer3:
  32 kHz, 44.1 kHz, 48 kHz
• Sampling rate MPEG2 Layer3:
  16 kHz, 22.05 kHz, 24 kHz

Browsing Music List

1 Connect a USB storage device.

2 Press the **USB** button.

3 Use the $<$, or $>$ button to select **Music List** and press the **OK** button.

4 Use the $\wedge$, $\vee$, $<$, or $>$ button to select the file you want and press the **OK** button.

	Description	
❶	Thumbnails	
	Abnormal file	
	File not supported	
❷	File List	
❸	Moves to the upper level folder.	
❹	Current page/Total no. of folder pages	
❺	Current page/Total no. of file pages	
❻	Moves to the top level folder.	
❼	Moves to the upper level folder.	
❽	Exit	

5 Control playback by using the
following buttons.

Setting	Description
◀ ▶	Changes the playing position.
■	Stops playing.
▶	Returns to normal playback.
❚❚	Pauses the media player.
◄◄ ►►	Plays the previous/next file.
e⌀	You can use the Energy Saving mode.
Option	Sets up the options of Music List.
Hide	Hides the playback bar. • Press the **OK** button to make the playback bar appear.
Exit	Returns to the Music List screen.

Options for Music List

1 Press the **Q.MENU** button.

2 Use the ∧ or ∨ button to move to
a desired option and press the **OK**
button.

3 Use ∧, ∨, <, or > button to set up
each item.

Set Audio Play.

Setting	Description
Repeat	Selects repeat play.
Random	Selects random play.

Set Audio.
You can change audio settings.
(Refer to "AUDIO Settings" 55)

Viewing Files

You can see document files stored on a connected device.

Supported File Formats

XLS, DOC, PPT, TXT, XLSX, PPTX, DOCX, PDF
Microsoft Office
97/2000/2002/2003/2007 version
Adobe PDF 1.0/1.1/1.2/1.3/ 1.4 version

- File Viewer realigns a document, so it may look different from what is displayed on a PC.
- For documents that include images, the resolution may look lower during the realigning process.
- If the document is large or has many pages, it may take longer to load.
- Unsupported fonts may be replaced by other fonts.
- The file viewer may not open for Office documents that contain many high resolution images. In that case, reduce the image file size, save it on a USB storage device and run the file viewer again or connect your PC to the projector and open the file on your PC.

Browsing File List

1 Connect a USB storage device.

2 Press the **USB** button.

3 Use the $<$, or $>$ button to select **File List** and press the **OK** button.

4 Use the $\wedge$, $\vee$, $<$, or $>$ button to select the file you want and press the **OK** button.
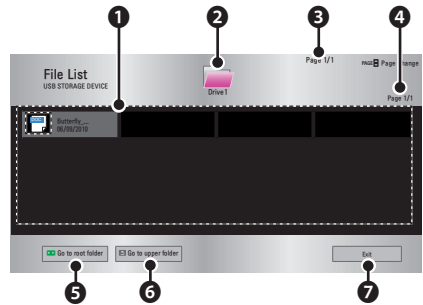
	Description
❶	File List
❷	Moves to the upper level folder.
❸	Current page/Total no. of folder pages
❹	Current page/Total no. of file pages
❺	Moves to the top level folder.
❻	Moves to the upper level folder.
❼	Exit

5 Control playback by using the
following buttons.
- Click **Go Page** then the pop-up
window for selecting the number of
page appears.
- Input the page to move to the page
you want.
- Press the **VOL +, -** button to zoom in
or zoom out.
  1. Press **OK**.
  2. Press the **Up/Down/Left/Right**
  buttons to move to **Go Page** or
  Zoom.
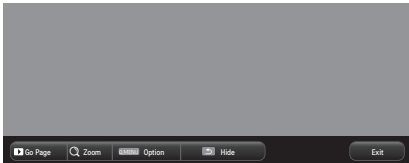
Setting	Description
Go Page	Moves to the page you want. Use the Up/Down/Left/Right buttons to select a page and press the **OK** button.
Zoom	Enlarges or reduces the document.
Option	Sets up the options of File Viewer.
Hide	Hides the menu. • Press the **OK** button to make it appear.
Exit	Returns to the File Viewer screen.

Options for File List

1 Press the **Q.MENU** button.

2 Use ∧, ∨, <, or > button to set up
each item.

Set FileViewer Option

Setting	Description	
Single Page Loading	**On**	Loads and displays pages one by one. The initial loading time is short but a content heavy page may be displayed slowly.
	Off	Loads all pages of a file to memory before it starts to display them. The initial loading time is long but you can navigate pages quickly after loading is complete. If a file is too large, it may fail to load all the pages.
Image Quality	You can set the quality of the image included in the document. The following three options are available for the image quality: High, Medium, Low. Higher the image quality, lower the display time.	
Document Align	Selects initial document align method.	

File View settings are default, so close
the currently opened document to apply
changes to the new document, if any.

3D FUNCTION

3D technology uses different video frames for each eye to add depth to the video.

While Watching 3D

⚠ WARNING

- If you view 3D video or images too closely for a long period of time, your eyesight may become worse.
- If you watch the projector or game screen for a long time with 3D glasses on, you may experience dizziness or eye fatigue.
- If you are pregnant, a senior citizen, drunk, have heart problems, or easily feel motion sickness, we recommend that you do not watch 3D.
- Because 3D can be recognized as real, some viewers may get surprised or overexcited.
- Do not watch 3D images near fragile objects or any objects that can be knocked over easily.
- Take care not to injure yourself as you may subconsciously try to move away from the life-like 3D images.
- Prevent children of 5 years or younger from watching a 3D video. It may impair the development of their eyes.

- **Warning about photosensitivity seizures**
  - Some users may experience a seizure or other abnormal symptoms when they are exposed to a flashing light or particular patterns from a video game. If anyone in your family has a history of epilepsy or has ever experienced any kind of seizure, please consult your doctor before viewing 3D images.
  If you experience one of the following symptoms while watching a 3D video, stop watching the 3D video immediately and take a rest.
  - Dizziness, switched eyesight, twitching of the eye or facial muscles, involuntary movements, cramp, loss of consciousness, confusion, loss of sense of direction, or nausea. If the symptom does not disappear, please consult your doctor.
- You can reduce the risk of photosensitive seizures by taking the following preventive measures.
  - Take a rest of 5 - 15 mins. for every 1 hour of viewing.
  - If vision varies between each eye, correct the variation before beginning to watch a 3D video.
  - Ensure that the 3D video is directly in front of you, at eye level.
  - You should stop watching if you experience a headache, fatigue or dizziness.
  - Do not view 3D images for a long period of time when you are tired or ill.

⚠ **CAUTION**

• Extra special care is required for children watching a 3D video.
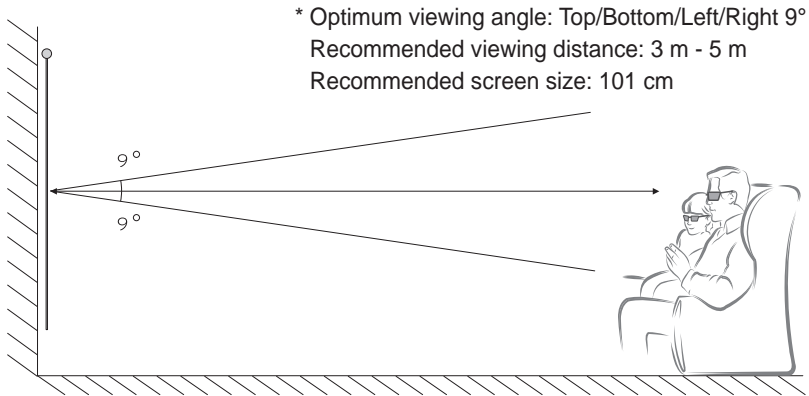
When Watching 3D Video

• Watch 3D images within the optimum viewing angle and distance.
• If you are outside the viewing angle or distance, you may not be able to see 3D images. You cannot view 3D images when you are lying down.
• You may see left and right images overlapped during projector initialization after it is powered on. It may take some time for optimization.
• It may take some time for the 3D image to look normal after you turn your eyes away from the screen and look back at the 3D image.
• It may flicker slightly while watching 3D images under a 3 wavelength lamp fluorescent light (50 Hz - 60 Hz) or near windows. If so, it is recommended to block the sun light with a curtain and to dim the lights.
• The 3D glasses must be DLP-LINK (DLP Ready) type.
• You may not be able to watch 3D properly if there is an obstacle between the projector and 3D glasses.
• Install the 3D projector as far as possible from other devices.
• If a future 3D broadcasting format that is not supported by this projector becomes the standard, an additional device such as a set-top box may be required.

Please check the following when using 3D glasses.

• Do not use 3D glasses as ordinary glasses, sunglasses or protective goggles.
  - If you do so, this may cause injury.
• Do not store 3D glasses in very hot or very cold conditions. If you do, this may cause them to become distorted. Do not use distorted glasses.
• Do not drop 3D glasses or allow them to come into contact with other objects.
  - This may cause product malfunction.
• The lenses of 3D glasses are easily scratched. Use a soft clean cloth when cleaning them.
• Foreign particles on the cloth may cause scratches.
• Do not scratch the surface of the 3D glasses' lenses with sharp objects or wipe them with chemicals. If the lenses get scratched, images may not look normal when viewing 3D.

Requirements for Watching 3D Images

* Optimum viewing angle: Top/Bottom/Left/Right 9°
Recommended viewing distance: 3 m - 5 m
Recommended screen size: 101 cm

* Watching 3D videos should be done in dark room environments only.

> ⚠ **NOTE**
>
> • The pairing with the DLP-LINK glasses is affected by the intensity of light reflected from the screen.
> Therefore, the pairing with DLP-LINK glasses may not work properly if the light reflected from the screen is not bright enough, such as when the surrounding area is bright, the screen is big, or the maximum energy saving mode is enabled.
> • Some menus may not work while playing a 3D video.
> • You can only watch a 3D video properly when the 3D video format option has been selected on the projector.

1 Please check the minimum system requirements for your computer. Minimum requirements are as follows:

Microsoft® Windows® XP, Vista 32/64 bit ,Windows 7 32/64 bit
Intel® Core 2 Duo or AMD Athlon™ X2 CPU or higher
More than 1 GB of system memory (2 GB recommended)
Free space of 100 MB or more
DirectX 9 or higher
 Video card should support 120 vertical frequency (Hz).
 Recommended video card requirements
        - Graphic Processor speed 700 MHz higher
        - Memory 512 MB higher

• A laptop equipped with the chipsets above can be used but it may not work properly.

2 Set the video output to XGA 120 Hz and play a video file using a video player that supports 3D output.
The following video players support 3D output: Stereoscopic Player, nVidia 3D Vision, and TriDef 3D.
For more information on the players above, please visit their websites at:
www.3dtv.at
www.nvidia.com
www.tridef.com

To Use DLP-LINK (DLP-Ready) Type Glasses

1 While watching 3D images from the projector, press buttons on the glasses.

2 When you press the button, the glasses flicker to be synchronized with the 3D images.
(The flickering is a unique operation method of DLP-LINK type glasses. It may be different depending on the glasses type.)

3 If the glasses flicker or problems occur while watching 3D, first turn the lights off to make the room darker. Contact your projector seller for queries about the glasses.

Supported 3D input formats

Input	Signal	Resolution	Vertical Frequency (Hz)	Supported 3D Formats
HDMI	XGA	1024x768	120	Frame Sequential / Frame Alternative
RGB-PC	XGA	1024x768	120	Frame Sequential / Frame Alternative

• The resolution supporting 3D mode is 1024x768 for HDMI and RGB input.
• Some menus may not work in 120 Hz input.

Watching 3D Images

1 Play supported 3D video titles.

2 For RGB-PC, you must press **AUTO** on the remote control before watching 3D.

3 Press the **3D** button.

4 While watching 3D images from the projector, press buttons on the glasses.

5 Press the L/R button to switch the playing direction of an image. Select a screen with better 3D display quality.

• If you press the 3D button during viewing, it returns to 2D.
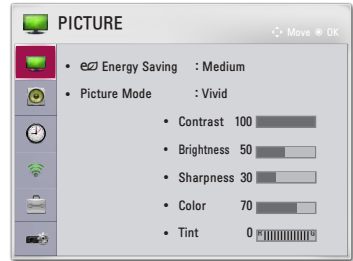
CUSTOMIZING SETTINGS

SETTINGS

1 Press the **SETTINGS** button.

2 Use the $\wedge$, $\vee$, $<$, or $>$ button to select the desired item and press the **OK** button.

3 Use the $\wedge$, $\vee$, $<$, or $>$ button to set up the desired item and press the **OK** button.

4 Press the **EXIT** button when completed.

Menu	Description
PICTURE	Adjusts the image quality for optimal viewing.
AUDIO	Adjusts the sound quality and volume level.
TIME	Sets time-related settings.
WIRELESS	Wireless-related features.
OPTION 1	Customizes the general settings.
OPTION 2	Customizes the settings related the projector.
INPUT	Selects the desired input source.
MY MEDIA	Accesses photo, music, movie, and document files.

PICTURE Settings

1 Press the **SETTINGS** button.

2 Use the ∧, ∨, <, or > button to select **PICTURE** and press the **OK** button.

3 Use the ∧, ∨, <, or > button to set up the desired item and press the **OK** button.
 - To return to the previous menu, press the ⅁ button.

4 Press the **EXIT** button when completed.

PICTURE	✛ Move ● OK
• ⓔ⃝ Energy Saving : Medium
• Picture Mode : Vivid
• Contrast 100
• Brightness 50
• Sharpness 30
• Color 70
• Tint 0

The available picture settings are described as follows.

Item	Description	
Energy Saving	Reduces power consumption by adjusting screen brightness.	
	Mode	
	Minimum/ Medium/ Maximum	Applies the pre-set **Energy Saving** mode.
Picture Mode	Selects the picture mode optimized for the viewing environment or the program. You can also customize advanced options for each mode.	
	Mode	
	Vivid	Maximizes the visual effect of video. Heightens contrast, brightness and sharpness to display vivid images.
	Standard	Displays images in standard levels of contrast, brightness and sharpness.
	Eco	The Energy Saver feature changes settings on the projector to reduce power consumption.
	Cinema	Optimizes the image for a movie.
	Sport	Optimizes the image for sports by emphasizing primary colors and dynamic actions.
	Game	Optimizes the image for playing games on fast-moving screens.
	Expert1/2	Menu for adjusting picture quality that allows experts and amateurs to enjoy the best Projector viewing. - **Expert** mode is for picture tuning professionals to control and fine-tune using a specific image. For normal images, the effects may not be dramatic.

Item	Description	
Contrast	Adjusts the difference between bright and dark regions of the screen.	
Brightness	Adjusts the overall screen brightness.	
Sharpness	Adjusts the sharpness of the borders between bright and dark. Horizontal and Vertical Sharpness are available only in Expert1/2.	
Color	Adjusts the intensity of all colors.	
Tint	Adjusts the balance between red and green levels.	
Advanced Control	Customizes the advanced settings.	
Picture Option	Sets optional settings.	
Picture Reset	Resets values customized by the user. Each picture mode is reset. Select the picture mode you wish to reset.	
Aspect Ratio	Resizes the picture.	
Screen (RGB-PC)	Adjusts the picture quality of RGB-PC input.	
	Option	
	Resolution	Available resolutions are 768 resolution (1024 x 768/ 1280 x 768/ 1360 x 768, 60 Hz) and 1050 resolution (1400 x 1050/ 1680 x 1050, 60 Hz).
	Auto Config.	Provides optimized picture quality by automatically calibrating the mismatch of horizontal width and picture shake caused by clashes between the internal settings of the projector and various PC graphic signals. • You can also use the **AUTO** button on the remote control.
	Position	Moves the image up/down/left/right.
	Size	Changes the screen size.
	Phase	Makes the picture look clear by removing horizontal noise.
	Reset	Restores all the settings to the factory default.

Advanced Control

Item	Description
Dynamic Contrast	Adjusts contrast and colour to the optimal level according to the screen's brightness.
Dynamic Color	Adjusts colours for more natural-looking colours.
Color Gamut	Selects the range of colours that can be expressed. • **Standard**: Displays the original colors of an input signal regardless of the display features. • **Wide**: Makes use of the display's rich colors.
Skin Color	Skin colour spectrum can be separately set to implement the skin colour as defined by the user.
Sky Color	Sky colour is set separately.
Grass Color	Natural colour spectrum (meadows, hills, etc.) can be separately set.
Gamma	Sets the gradation curve according to the output of the picture signal in relation to the input signal.

* Depending on input signal or other picture settings, the range of detailed items for adjustment may differ.

Expert Control

Item	Description
Dynamic Contrast	Adjusts contrast and colour to the optimal level according to the screen's brightness.
Color Gamut	Selects the range of colours that can be expressed. • **Standard**: Displays the original colors of an input signal regardless of the display features. • **Wide**: Makes use of the display's rich colors.
Edge Enhancer	Shows clearer and distinctive yet natural edges of the video.
Color Filter	Filters a specific colour spectrum in RGB colours to fine-tune colour saturation and hue accurately.

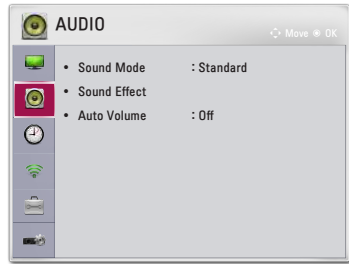| Item	Description
Color Temperature	In **Expert** mode, you can customize the options of each mode.

	Gamma: Select **1.9, 2.2,** or **2.4**.
	a. Method: 2 points
	  - **Pattern**: **Inner**, **Outer**
	  - **Points**: **Low**, **High**
	  - **Red/Green/Blue**: Adjustable range **-50 ~ +50**.
	  - **Apply to all inputs**: The values of the **Color Temperature** is applied to all the input modes.
	b. Method: 20 point IRE
	  - **Pattern**: **Inner**, **Outer**
	  - **Institute of Radio Engineers (IRE)** is the unit indicating the size of a video signal and can be set to **0, 5, 10, 15, ... 100**. You can fine-tune for each setting as shown below.
	  - **Luminance**: The adjustment range is **50 ~ 500**.
	  - **Red/Green/Blue**: The adjustment range is **-50 ~ +50**.
	  - **Apply to all inputs**: The values of the **Color Temperature** is applied to all the input modes.

Color Management System	Adjusts Red/Green/Blue/Cyan/Magenta/Yellow colors. Allows an expert to adjust the tint using a test pattern. Six colors (Red/Green/Blue/Cyan/Magenta/Yellow) can be selectively adjusted without affecting other colors. You may not see colors change on a normal picture even after adjustment.
	- **Saturation Red/Green/Blue/Yellow/Cyan/Magenta,**
	  Tint Red/Green/Blue/Yellow/Cyan/Magenta,
	  Luminance Red/Green/Blue/Yellow/Cyan/Magenta:
	  The adjustment range is **-30 ~ +30** each.

* Depending on input signal or other picture settings, the range of detailed items for adjustment may differ.

Picture Option

Item	Description
Noise Reduction	Reduces screen noise in the video.
MPEG Noise Reduction	Eliminates noise generated while creating digital picture signals.
Black Level	Adjusts the brightness or darkness of the screen to suit the black level of the picture input using the degree of darkness (black level) of the screen.
Real Cinema	Optimizes the screen for movie viewing.
Color Temperature	Adjusts the overall color of the screen to suit your preference. Select **Warm**, **Cool**, **Medium** or **Natural**.

AUDIO Settings

1 Press the **SETTINGS** button.

2 Use the $\wedge$, $\vee$, $<$, or $>$ button to select **AUDIO** and press the **OK** button.

3 Use the $\wedge$, $\vee$, $<$, or $>$ button to set up the desired item and press the **OK** button.
 - To return to the previous menu, press the ⍉ button.

4 Press the **EXIT** button when completed.

The available sound settings are described as follows.

Item	Description	
Sound Mode	Sets the sound mode.	
	Mode	
	Standard	Suitable for all types of video.
	News/ Music/ Cinema/ Sport/ Game	Sets audio optimized for a specific genre.
Sound Effect	The user can select various sound effects.	
	Mode	
	Clear Voice II	Makes the voice from the projector crisp and clear.
	Virtual Sur-round	LG's proprietary audio processing technology allows 5 channel-like surround sound from two speakers. • When **Clear Voice II** is set to on, **Virtual Surround** cannot be selected.
	Equalizer	Adjusts the volume to a level of your choice using the Equalizer. • Audio-band (**100 Hz/ 300 Hz/ 1 kHz/ 3 kHz/ 10 kHz**) can be adjusted from **- 10** to **10**. • **Reset**: Resets voice options that the user has changed.
	Balance	Adjusts the balance of the left and right speakers.
	Reset	Initialize the applied effect under the Sound Effect menu.
Auto Volume	Automatically adjusts the volume level.	

TIME Settings

1 Press the **SETTINGS** button.

2 Use the ∧, ∨, <, or > button to select **TIME** and press the **OK** button.

3 Use the ∧, ∨, <, or > button to set up the desired item and press the **OK** button.
   - To return to the previous menu, press the ⍉ button.

4 Press the **EXIT** button when completed.
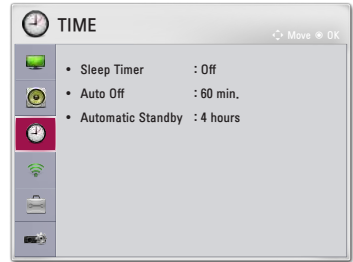
The available time settings are described as follows.

Item	Description
Sleep Timer	Turns off the Projector after a preset number of minutes.
	To cancel the **Sleep Timer**, select **Off**.
Auto Off	If there is no signal, the projector automatically turns off after the preset time has elapsed.
Automatic Standby	If you do not press any button on the projector or remote control for a certain period, the projector will automatically switch to standby mode.

WIRELESS Settings

1 Press the **SETTINGS** button.

2 Use the $\wedge$, $\vee$, $<$, or $>$ button to select **WIRELESS** and press the **OK** button.
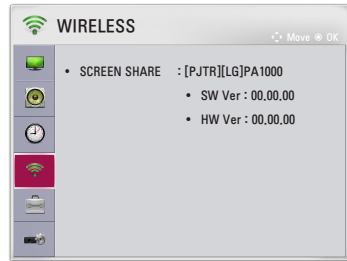
The available wireless settings are described as follows.

Item	Description	
SCREEN SHARE	The SCREEN SHARE displays the screen of the connected device. • You can check the SCREEN SHARE's ID.	
	Mode	
	SW Ver	You can check the device's software version of the SCREEN SHARE.
	HW Ver	You can check the device's hardware version of the SCREEN SHARE.

OPTION 1 Settings

1 Press the **SETTINGS** button.

2 Use the ∧, ∨, <, or > button to select
   OPTION 1 and press the **OK** button.

3 Use the ∧, ∨, <, or > button to set up the
   desired item and press the **OK** button.
   - To return to the previous menu, press the ᄂ
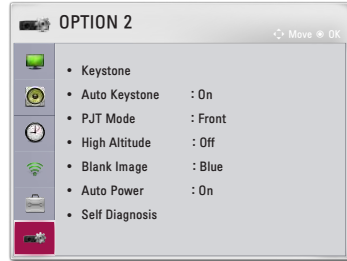   button.

4 Press the **EXIT** button when completed.
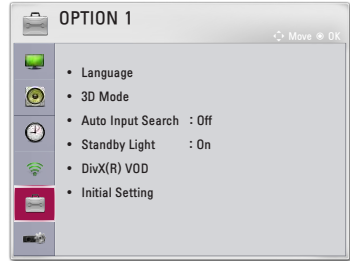
The available option 1 settings are described as follows.

Item	Description	
Language	Selects a desired Menu Language.	
3D Mode	Selects 3D mode.	
Auto Input Search	Automatically searches for and displays the input signal type when it is received. It is available only with external inputs (RGB, HDMI, AV, and Component).	
Standby Light	Adjusts the LED button indicator.	
	Item	
	On	The light on the power LED indicator will be turned to white of maximum brightness. In standby mode, the power LED indicator will be turned to red of maximum brightness.
	Off	The light on the power LED indicator will be turned off.
DivX(R) VOD	Sets DivX related settings.	
Initial Setting	Resets all the projector settings to the factory default.	

OPTION 2 Settings

1 Press the **SETTINGS** button.

2 Use the $\wedge$, $\vee$, $<$, or $>$ button to select **OPTION 2** and press the **OK** button.

3 Use the $\wedge$, $\vee$, $<$, or $>$ button to set up the desired item and press the **OK** button.
   - To return to the previous menu, press the ꕯ button.

4 Press the **EXIT** button when completed.

| OPTION 2	◇ Move ◉ OK
• Keystone	
• Auto Keystone	: On
• PJT Mode	: Front
• High Altitude	: Off
• Blank Image	: Blue
• Auto Power	: On
• Self Diagnosis	

The available option 2 settings are described as follows.

Item	Description	
Keystone	To prevent the screen image from becoming trapezoidal, Keystone adjusts the top and bottom width of the image if the projector is not set at a right angle to the screen.	
Auto Keystone	Auto Keystone provides a rectangular screen image by automatically adjusting the Keystone number when there is a trapezoidal screen image caused by tilting of the projector.	
	Item	
	On	Automatically adjusts the Keystone number.
	Off	Manually adjusts the Keystone number.
PJT Mode	This function turns the projected image upside down or flips horizontal. • Select **Rear** when projecting from the back of the transparent screen purchased separately. • Select **Front Ceiling** when installing the product on the ceiling. • When **PJT Mode** is **Rear/ Front Ceiling**, the left/right of the speaker changes automatically.	
High Altitude	If the projector is used at an altitude higher than 1200 meters, turn this on. Otherwise, the projector may overheat or its protection function may be activated. If this happens, turn the projector off and then on again after waiting for several minutes.	
Blank Image	Selects a background for blank Image.	

Item	Description	
Auto Power	Makes the projector turn on automatically when the adaptor plug is inserted.	
	Item	
	On	When the AC/DC plug is connected to the projector, it turns on automatically.
	Off	When the AC/DC plug is connected to the projector, it goes into standby mode.
Self Diagnosis	Troubleshoots functional problems that can arise while using the product.	

CONNECTING DEVICES

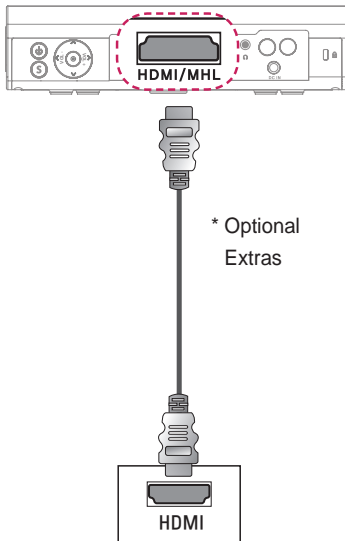You can connect various external devices to the projector.

Computer/Notebook

DVD

Video

Digital Device

USB

Headphones

Mobile Phone

Game Console
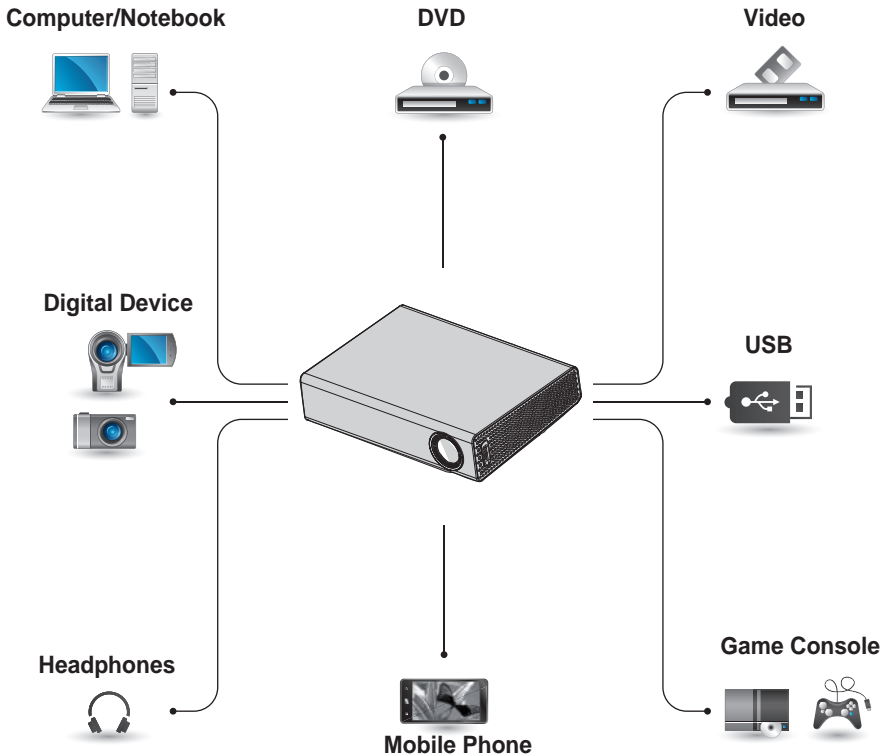
HDMI - page 62
Component - page 63
Composite (AV) - page 63
RGB - page 65
Memory - page 27
Headphone - page 67
Mobile Phone (MHL) - page 68

Connecting to HD Receiver, DVD, or VCR Player, External Devices

Connect an HD receiver, DVD, VCR player, or External Devices to the projector and select an appropriate input mode.
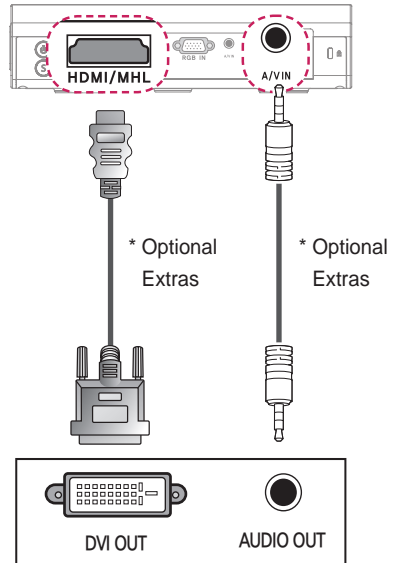
HDMI Connection

With an HDMI cable, you can enjoy high quality picture and sound.
Using a HDMI cable, connect the **HDMI/MHL** port of the projector to the HDMI output port of the device to connect. Both video and audio are output at the same time.
Press the **INPUT** button on the remote control to select **HDMI**.

* Optional
Extras

HDMI

HDMI to DVI Connection

Using an HDMI to DVI cable, connect the projector's **HDMI/MHL** port to the DVI OUT port.
To output audio, use an audio cable for connection.
Press the **INPUT** button on the remote control to select **HDMI**.

* Optional
Extras

* Optional
Extras

DVI OUT   AUDIO OUT

AV Connection

Connect the output ports of an external device and the **A/V IN** ports of the projector using an AV cable. Press the **INPUT** button on the remote control to select **AV**.
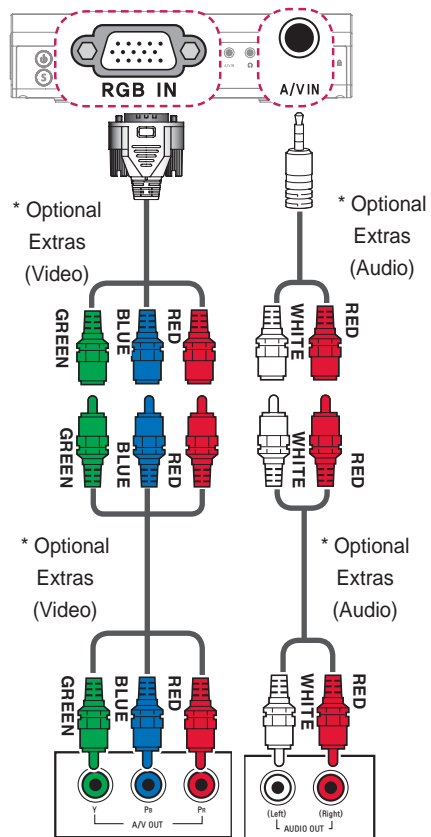Check whether cables of the same color are connected properly.
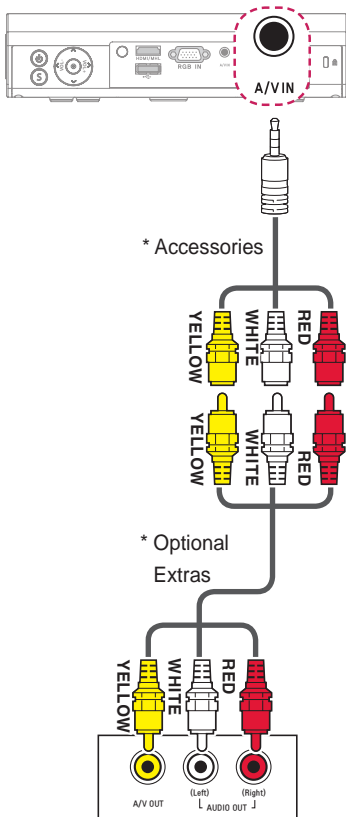
Component Connection

You can enjoy a video by connecting the Component port of an external device to the **RGB IN** port of the projector. Press the **INPUT** button on the remote control to select **Component**.
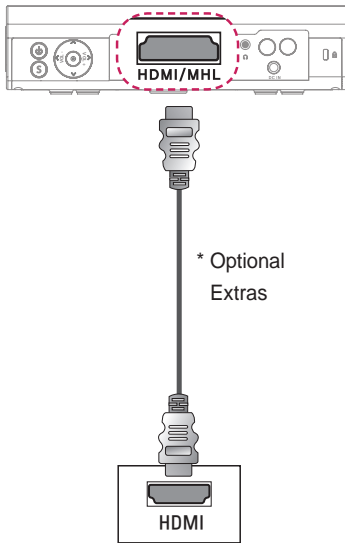Check whether cables of the same color are connected properly.

Connecting a PC

The projector supports Plug & Play. Your PC will automatically detect the projector and requires no driver installation.

HDMI Connection

Using an HDMI cable, connect the **HDMI/MHL** port of the projector to the HDMI output port of your PC. Both video and audio are output at the same time. Press the **INPUT** button on the remote control to select **HDMI**.
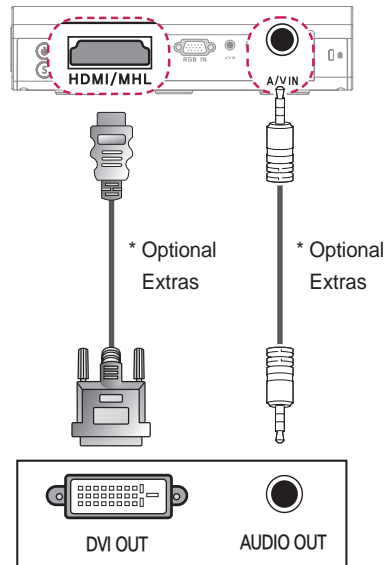
* Optional
Extras

HDMI to DVI Connection

Using an HDMI to DVI cable, connect the projector's **HDMI/MHL** port to the DVI OUT port.
To output audio, use an audio cable for connection.
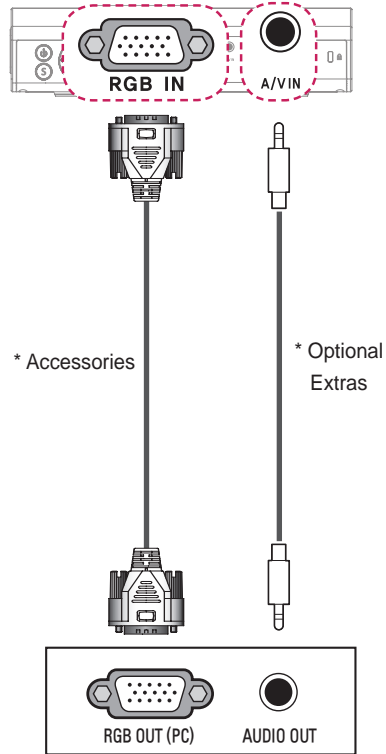Press the **INPUT** button on the remote control to select **HDMI**.

* Optional
Extras

* Optional
Extras
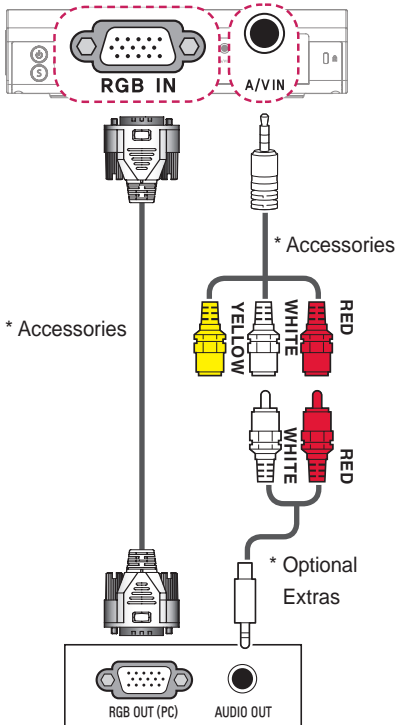
RGB Connection

Connect the PC output and the PC video input port of the projector with the RGB cable.
For audio signal, connect the PC and the projector with an optional audio cable.
Press the **INPUT** button on the remote control to select **RGB-PC**.

* Accessories

* Optional Extras

You can connect the audio cable without using a gender as shown in the illustration above.
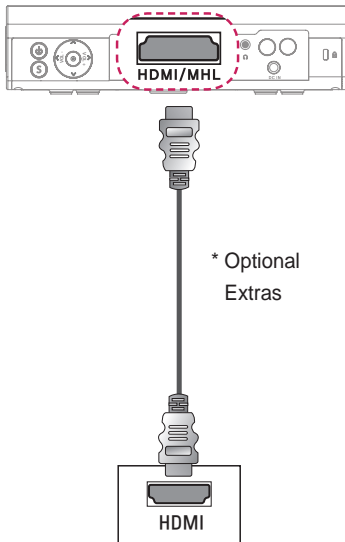
Connecting a Laptop

You can connect the projector to a laptop to use various functions.

HDMI Connection

Using an HDMI cable, connect the **HDMI/MHL** port of the projector to the HDMI output port of your laptop. Both video and audio are output at the same time.
Press the **INPUT** button on the remote control to select **HDMI**.

* Optional Extras

The table below shows examples of switching the output. For more information, refer to the **External Output**, **Connecting to an External Monitor**, or similar sections of the owner's manual of your computer.

Brand	Switching Output
NEC	Fn + F3
Panasonic	Fn + F3
Toshiba	Fn + F5
IBM	Fn + F7
Sony	Fn + F7
Fujitsu	Fn + F10
LG	Fn + F7
Samsung	Fn + F4
Macintosh	Adjust the control panel to enable mirroring after start-up.

Connecting to Headphones

You can listen to the audio through a headphone.

* Optional
   Extras
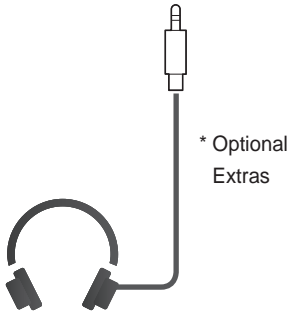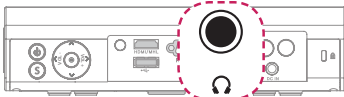
Using the Mirroring Function of a Mobile Phone

MHL Connection

The Mobile High-definition Link (MHL) is an interface that can connect a mobile
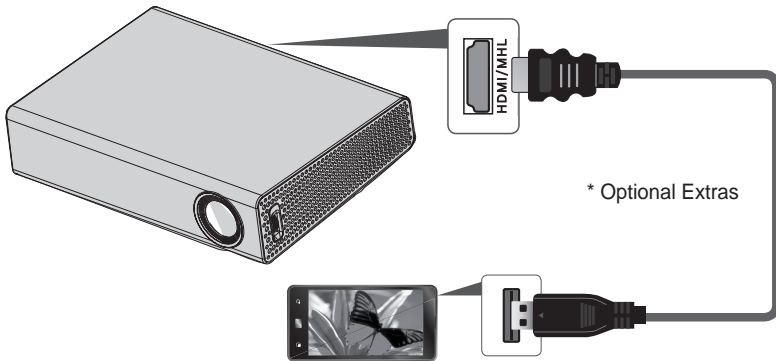phone to the projector and play video and audio from the mobile phone through the
projector.
This only applies to products with a HDMI input that supports MHL.
(To find out whether your device is MHL-certified, please contact your device
manufacturer.)
Use a dedicated cable for MHL.

HDMI/MHL

* Optional Extras

> 🛈 **NOTE**
>
> • When you connect a mobile phone to the **HDMI/MHL** port, you can see the
>   mobile phone screen through a projector.
>   - This only applies to mobile phones that support MHL.
>   - You can use the remote control for some applications.
> • Disconnect the MHL cable from the projector when:
>   - The MHL function is disabled.
>   - Your mobile device is fully charged in standby mode.

MAINTENANCE

Clean your Projector to keep it in optimal condition.

Cleaning

Cleaning the Lens

If there is any dust or staining on the lens surface, you must clean the lens. Use an air spray or a cleaning cloth to clean the lens.
To remove dust or stains, use an air spray or apply a small amount of cleaning agent onto a swab or soft cloth to lightly rub the lens.
Please be aware that liquid may flow into the lens if the product is sprayed directly onto the lens.

Cleaning the Projector Case

To clean the projector case, first unplug the power cord.
To remove dust or stains, use only a dry, lint-free, nonabrasive cloth to polish the lens.
Do not use alcohol, benzene, thinners, or other chemicals, which may damage the case.

SPECIFICATIONS

MODELS	PA1000 (PA1000-GL)	
Resolution (Pixel)	1280 (Horizontal) × 800 (Vertical)	
Aspect ratio	16:10 (Horizontal:Vertical)	
Panel size (mm)	11.623	
Projection distance (Video size)	0.90 m - 3.06 m (76.2 cm - 254.0 cm)	
Ratio of upward projection	100 %	
Working range of the remote control	6 m	
Video input	NTSC M / PAL-B, D, G, H, I / PAL M / PAL N / PAL 60 / SECAM	
AC-DC Adaptor	19.0 V ⎓, 5.79 A	
Audio Output	3 W + 3 W	
Height (mm)	**Front Side**	56.5 (without foot), 60.0 (with foot)
	Rear Side	44.0 (without foot), 47.5 (with foot)
Width (mm)	230.0	
Depth (mm)	170.0	
Weight (g)	1200	
USB Device	5 V, 0.5 A (Max.)	
Operation environment	**Temperature**	
	Operation	0 °C - 40 °C
	Storage	-20 °C - 60 °C
	Relative Humidity	
	Operation	0 % - 80 %
	Storage	0 % - 85 %

* Contents in this manual may be changed without prior notice due to upgrade of product functions.

Supported Monitor Display

Resolution	Horizontal Frequency (kHz)	Vertical Frequency (Hz)
640 x 350	31.468	70.09
720 x 400	31.469	70.08
640 x 480	31.469	59.94
800 x 600	37.879	60.31
1024 x 768	48.363	60.00
	97.551	119.99
1152 x 864	54.348	60.053
1280 x 800	49.68	60
1360 x 768	47.712	60.015
1280 x 1024	63.981	60.020
1400 x 1050	65.317	59.979
1680 x 1050	65.3	60

- If an invalid signal is input into the projector, it will not be displayed properly on the screen or a message such as **No Signal** or **Invalid Format** will be displayed.
- The projector supports the DDC1/2B type as the Plug & Play function (Auto-recognition of PC monitor).
- PC synchronization signal types supported: Separate type synchronization.
- In PC mode, 1280x800 is recommended for the best picture quality.

Supported HDMI/DVI-DTV Mode

Resolution	Horizontal Frequency (kHz)	Vertical Frequency (Hz)
720 x 480	31.469	59.94
	31.5	60
720 x 576	31.25	50
1280 x 720	37.5	50
	44.96	59.94
	45	60
1920 x 1080	33.72	59.94
	33.75	60
	28.125	50
	26.97	23.97
	27	24
	33.716	29.976
	33.75	30.00
	56.25	50
	67.43	59.94
	67.5	60

Component port connecting information

Signal	Component
480i / 576i	o
480p / 576p	o
720p / 1080i	o
1080p	o (50 Hz / 60 Hz only)

Open Source Software Information

To obtain the source code under GPL, LGPL, MPL and other open source licenses, that is contained in this product,
please visit http://opensource.lge.com. In addition to the source code, all referred license terms, warranty disclaimers and copyright notices are available for download.
LG Electronics will also provide open source code to you on CD-ROM for a charge covering the cost of performing such distribution (such as the cost of media, shipping and handling) upon email request to opensource@lge.com. This offer is valid for three (3) years from the date on which you purchased the product.

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The model and serial number of the projector are located on the back or on the side of the projector. Record them below should you ever need service.

MODEL _____

SERIAL _____